

FIG. 1
(PRIOR ART)

TRACK	INDEX	DESCRIPTION
0	0	Begin play point
1	1	Start Track 1
1	0	Stop Track 2
2	1	Start Track 1
2	0	Stop Track 2
...
X	0	Stop Track X

FIG. 3
(PRIOR ART)

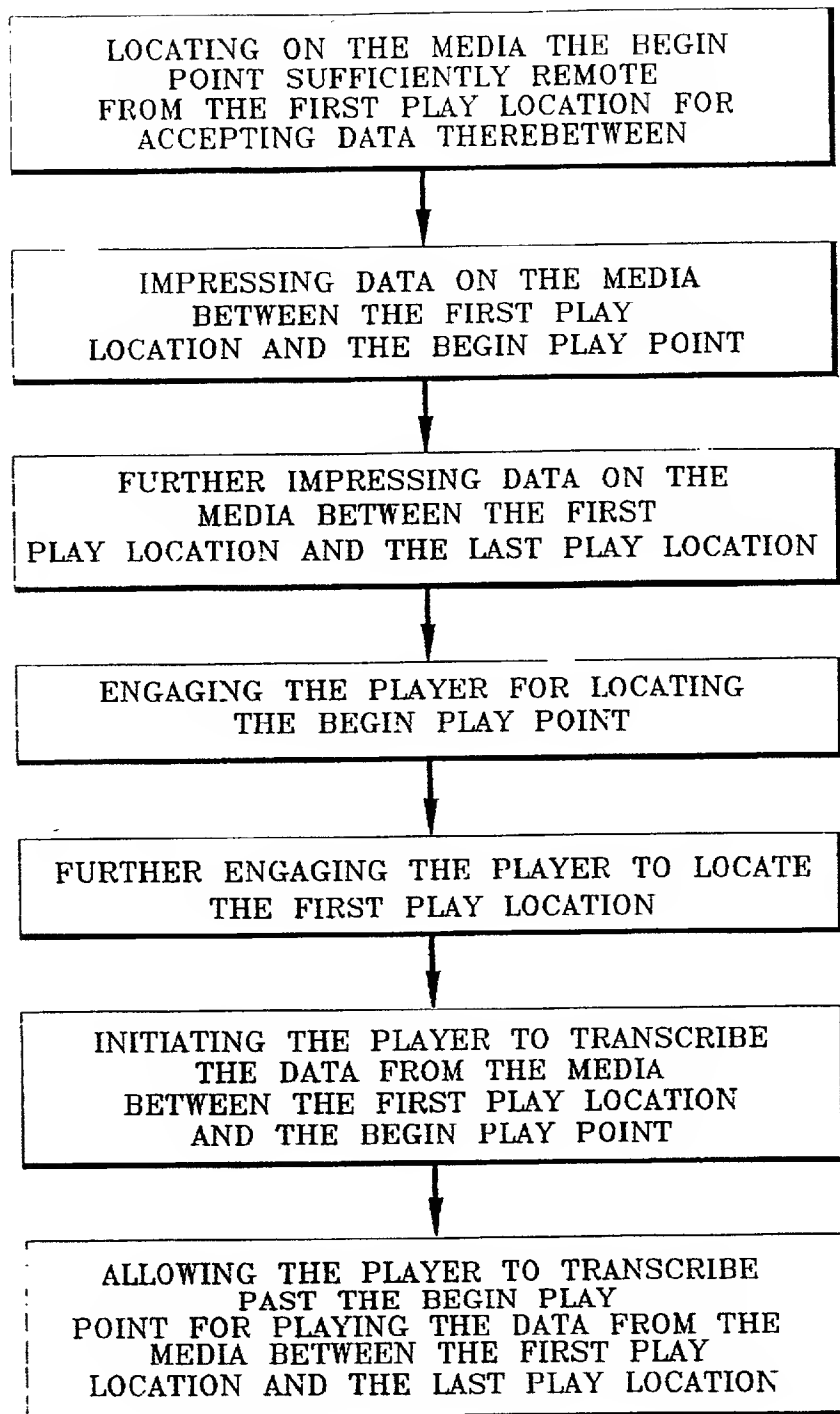


FIG.2

LOCATING ON THE MEDIA THE BEGIN
POINT SUFFICIENTLY REMOTE
FROM THE FIRST PLAY LOCATION FOR
ACCEPTING DATA THEREBETWEEN

IMPRESSING DATA ON THE MEDIA
BETWEEN THE FIRST PLAY
LOCATION AND THE BEGIN PLAY POINT

IMPRESSING DATA ON THE MEDIA
BETWEEN THE BEGIN PLAY POINT
AND THE END PLAY POINT

FURTHER IMPRESSING DATA ON THE MEDIA
BETWEEN THE FIRST PLAY LOCATION
AND THE LAST PLAY LOCATION

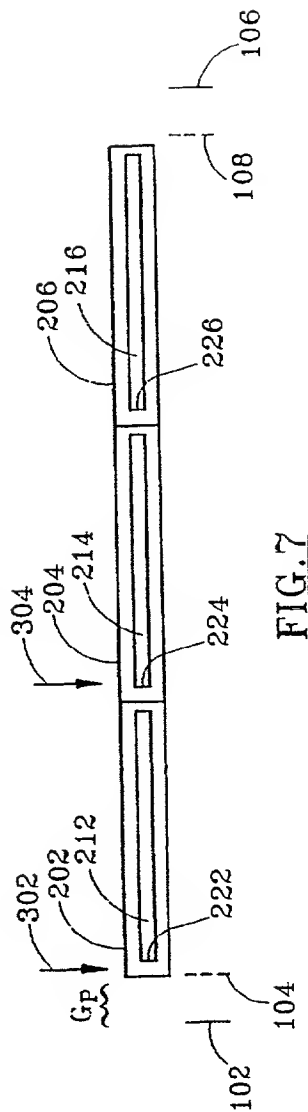
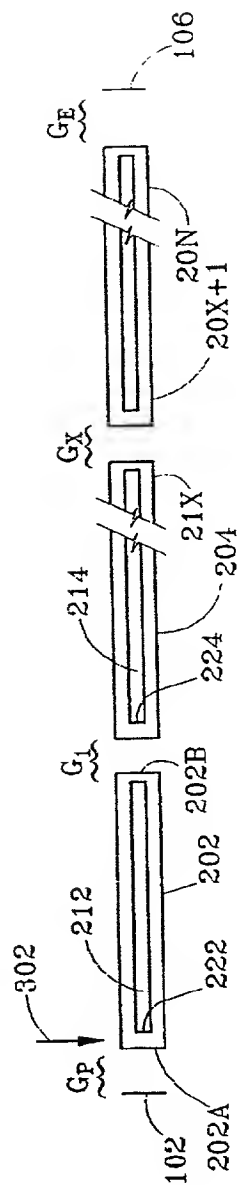
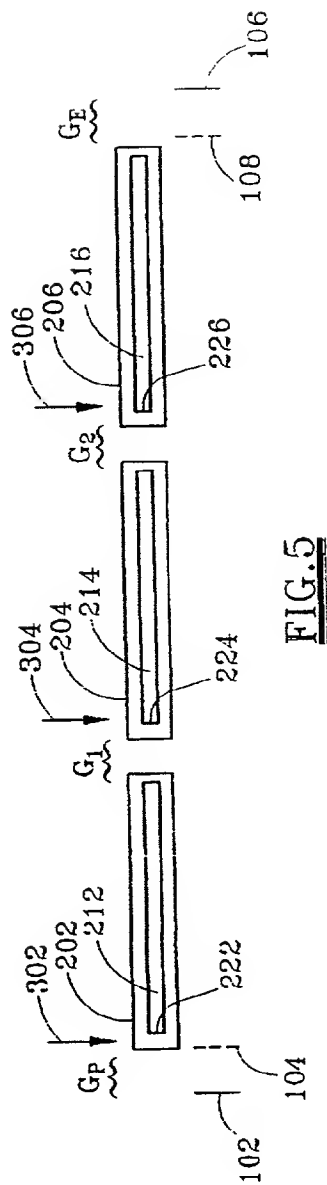
ENGAGING THE PLAYER FOR LOCATING
THE BEGIN PLAY POINT

FURTHER ENGAGING THE PLAYER TO LOCATE
THE FIRST PLAY LOCATION

INITIATING THE PLAYER TO TRANSCRIBE
THE DATA FROM THE MEDIA
BETWEEN THE FIRST PLAY LOCATION
AND THE BEGIN PLAY POINT

ALLOWING THE PLAYER TO TRANSCRIBE
PAST THE BEGIN PLAY
POINT FOR PLAYING THE DATA FROM THE
MEDIA BETWEEN THE FIRST PLAY
LOCATION AND THE LAST PLAY LOCATION

FIG.4



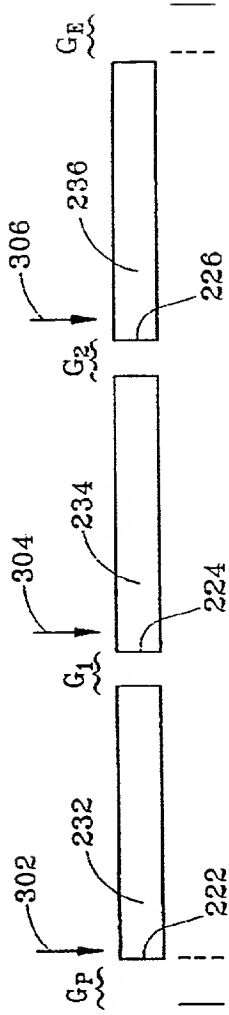


FIG. 8

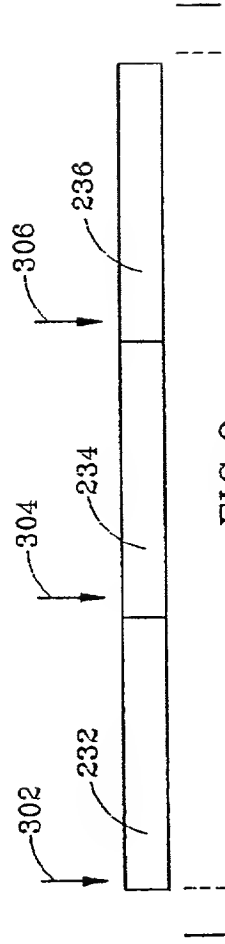


FIG. 9

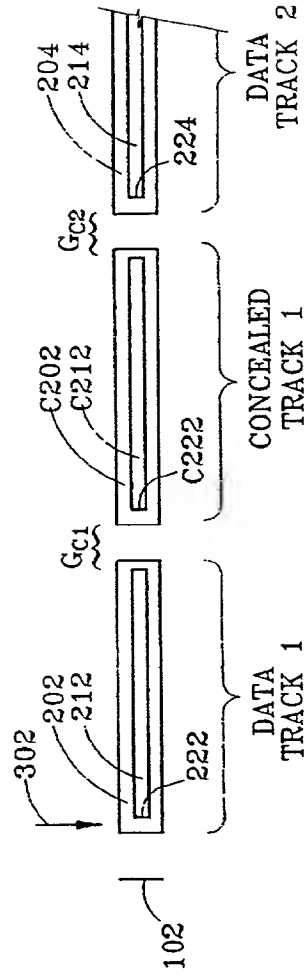


FIG. 10

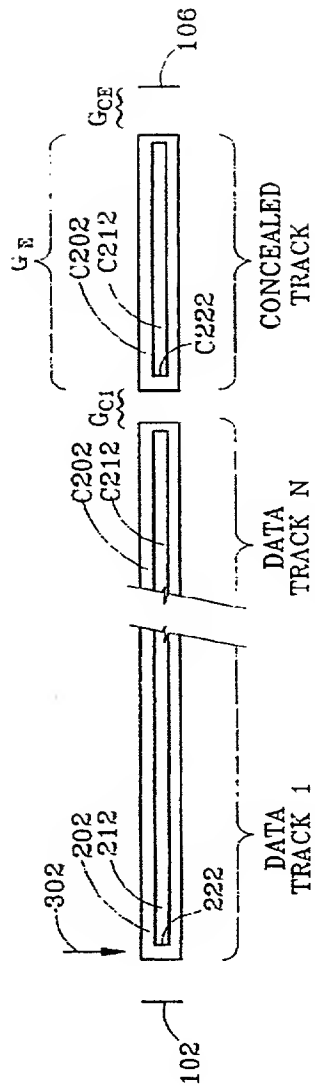


FIG. 11

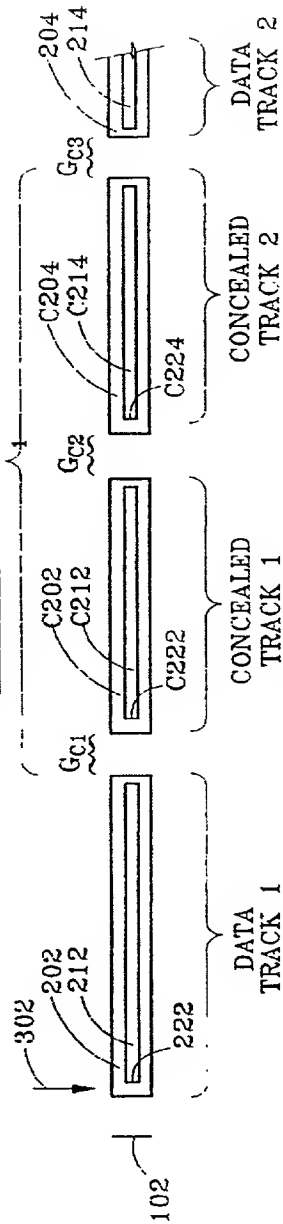


FIG. 12

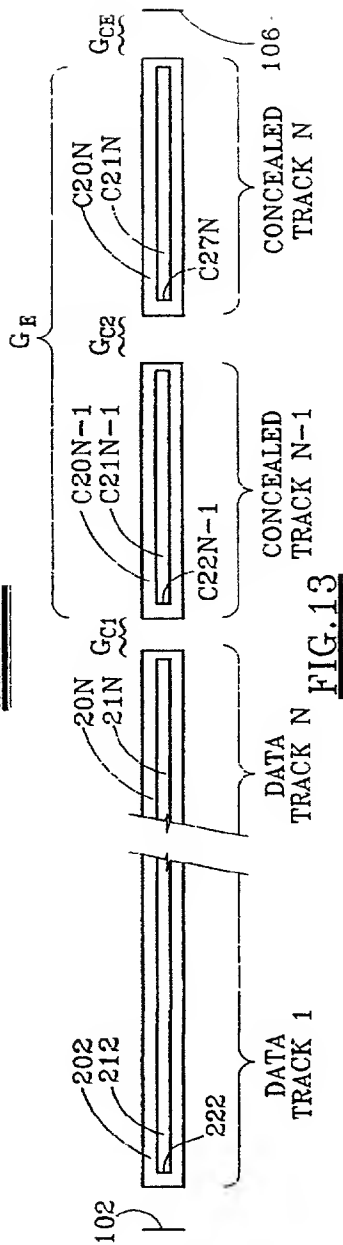


FIG. 13

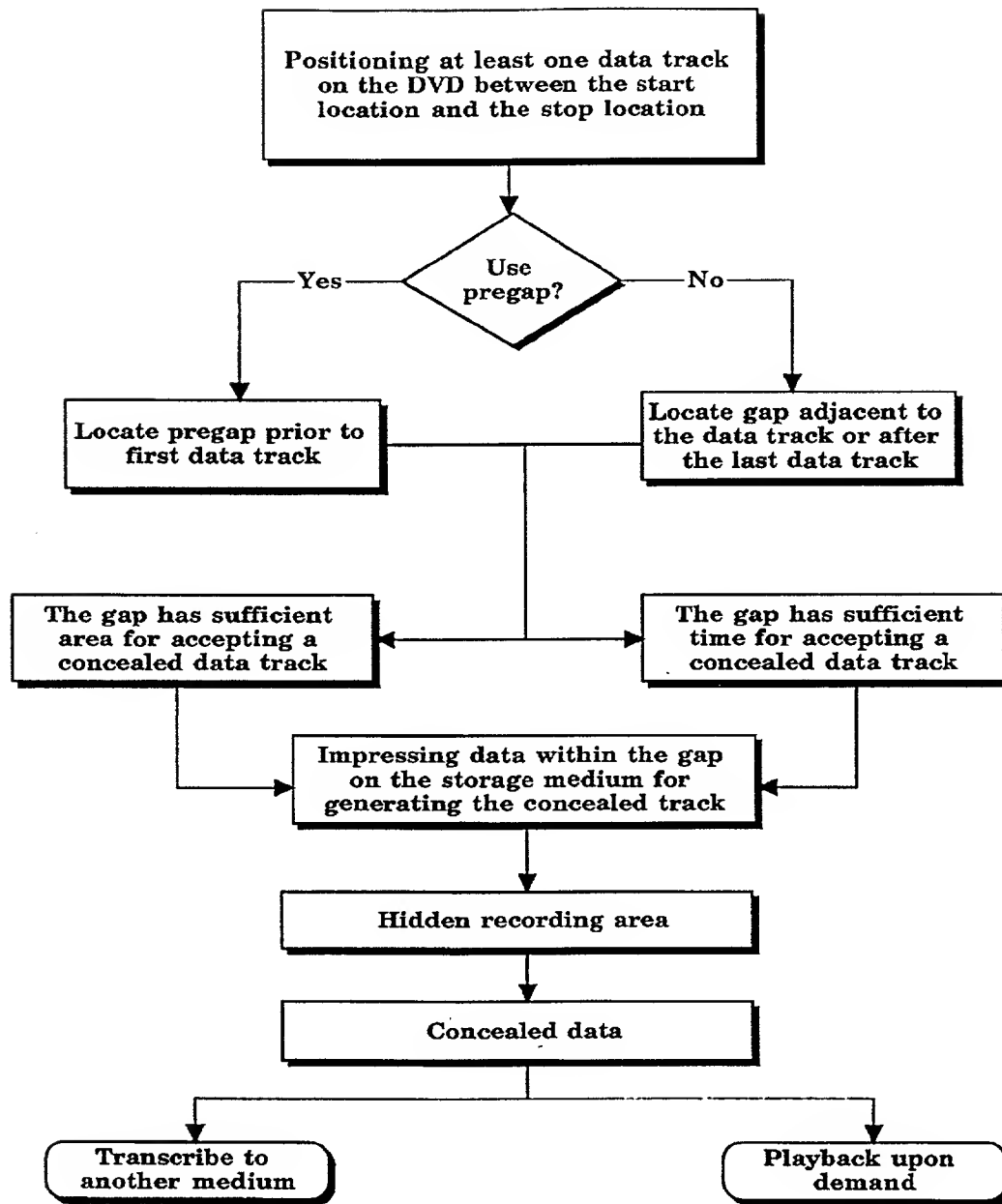


FIG. 14

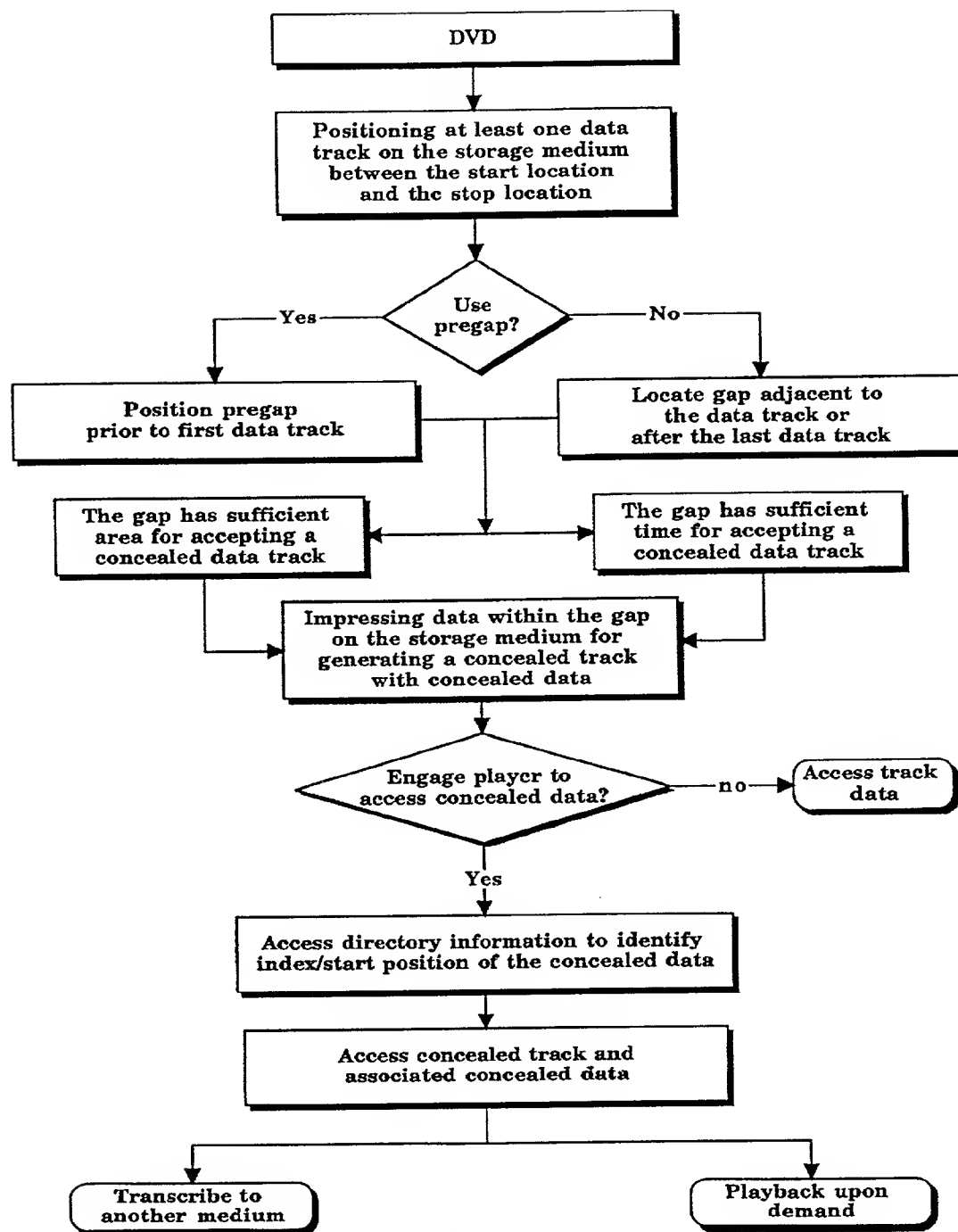


FIG. 15

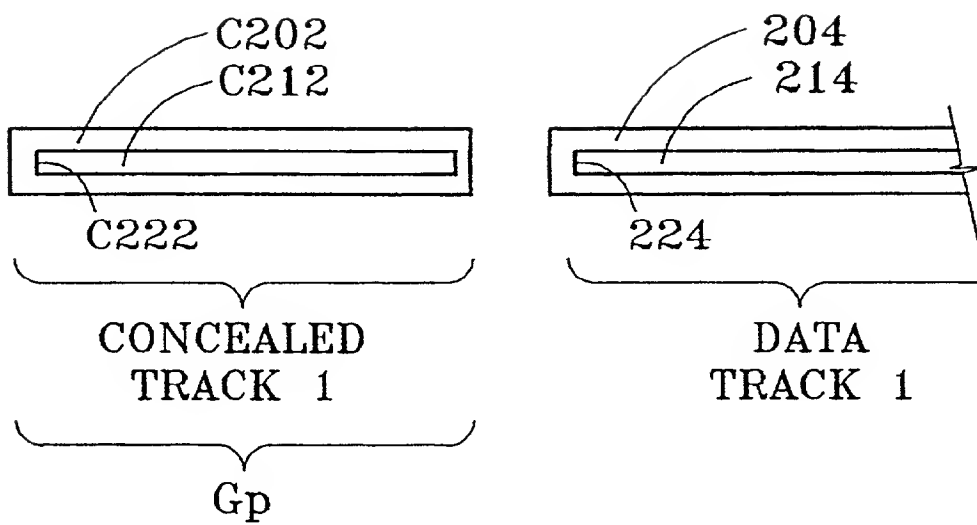


FIG. 16